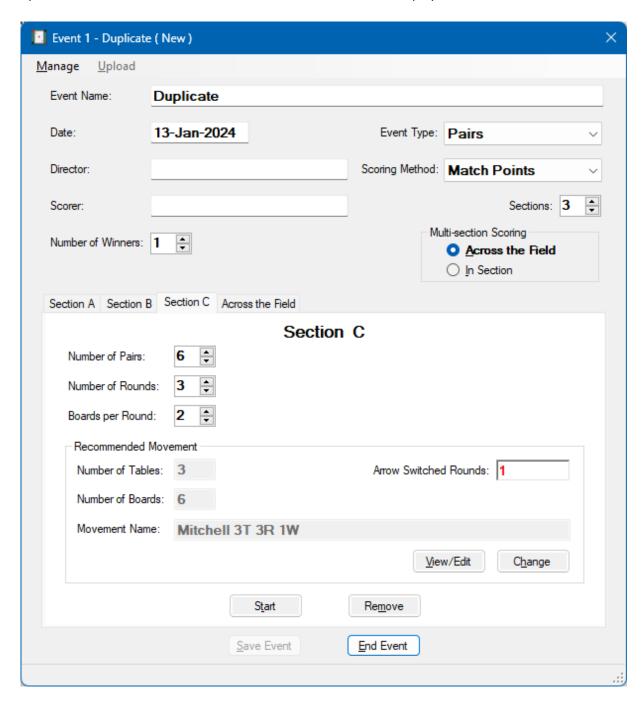
# Multi-section Events (and Multiple Events)

**Bridge Gem** supports Multi-section Pairs Events and 2 or more Pairs Events run at the same time. A maximum of 26 sections are supported in both scenarios, although there are, of course, practical limits.

#### **Multi-section Events**

Multi-section Events are started in the same way as single section Events, by clicking on the **New** option in the **Event** menu of the **Main** form. The **Event** form is displayed.



Select the number of sections in the event, using the **Sections** control on the righthand side towards the top of the form.

As the number of sections is increased an additional **tab** is added to the sections part of the **Event** form.

Sections are added to an event using the **Sections** control, and are removed using the same control. They can also be removed using the **Remove** button in the **Section** tab.

When an Event contains more than one section:-

- Extra Section tabs are added to the Event form; one for each section
- In addition to there being one tab for each section, an additional tab is added. It provides
  overall control of all the sections in the event. This tab is labelled Across the Field or
  MultiSection depending on what type of multisection scoring is required.
- A Multi-section Scoring groupbox is displayed just below the Sections control. The Mult-section Scoring groupbox allows the scorer to define whether Across the Field or In Section scoring of the multi-section event is required.

The **Section** tabs labelled *'Section A'*, *'Section B'* etc provide exactly the same interface as that in a single section event. The various sections are set up and started using these tabs as described in the user guide, <u>Running an Event</u>.

When running a Multi-section Event, Bridge Gem delays starting the Results Reporting System (eg the Bridgemate Control System, TabScore etc.) until **after the last section** has been started.

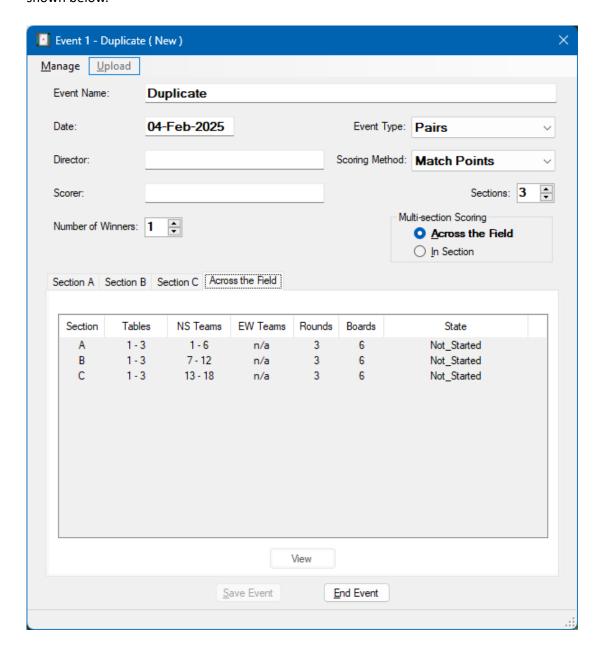
When running a Mult-section Event, Bridge Gem delays closing the Results Reporting System down until after the last section is ended.

In a Multi-section Event, Tables are numbered from 1 contiguously upwards in each section.

In a Multi-section Event, Team numbers are numbered contiguously up from 1 and are unique across all sections. Thus in a 2-Section Event with 6 Teams in each section, Teams are numbered 1-6 in the first Section, and 7-12 in the second section. See figure below.

### Across the Field, Multi-section Events

Clicking on (selecting) the **Across the Field** tab displays an overview of all the **Sections** in the **Event** as shown below.



The View button near the bottom of the form is disabled until at lest one of the Sections is started.

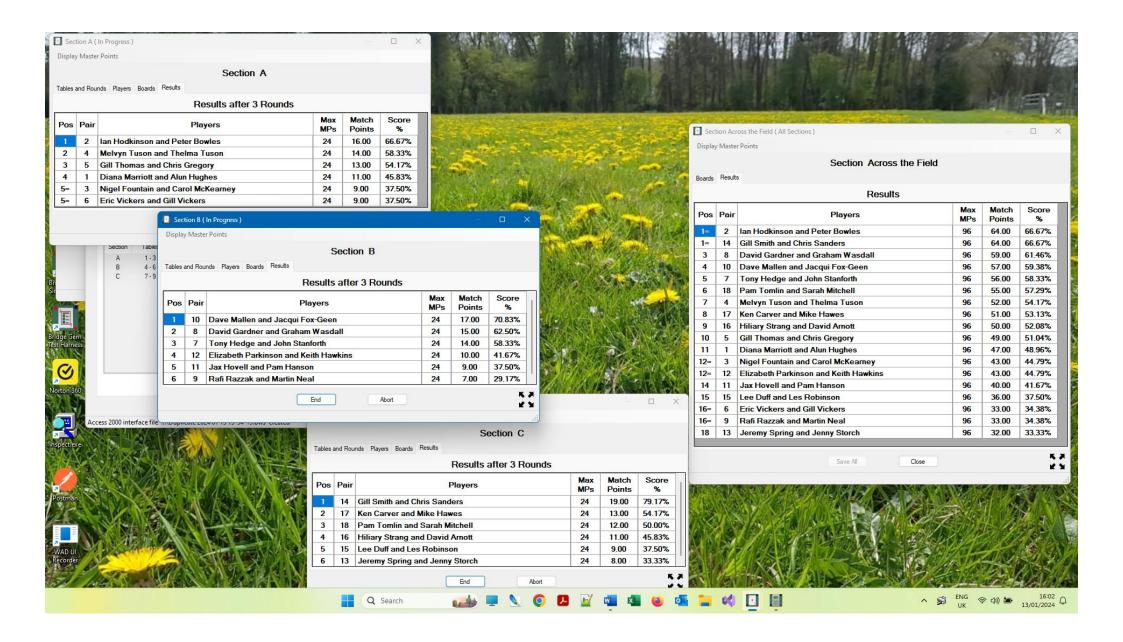
Once one or more of the **Sections** has been started, clicking the **View** button on the **Across the Field** tab displays the **Section In Progress** form for the complete **Event**.

The **Multi-section** version of the **Section In Progress** form is very similar to the single section version, with the following differences:-

- It contains only the **Board** and **Results** tabs
- The above tabs display the combined scores and results from all sections

Corrections to Board results may be made in either the Boards tab of the **individual** section, or in the Boards tab of the **Multi-section** Section in Progress form. Correction made in the **individual** section form are transferred to the **multi-section** form, and visa-versa.

The figure on the next page illustrates the four **Section In Progress** forms that are displayed when a 3 section multi-section event is in progress (1 form for each section, and 1 for the combined sections).



## Closing an Across the Field Mult-section Event

Ending a Multi-section Across the Field event is similar to closing a single section event.

The individual sections must first be ended as normal by clicking on their **End** buttons. However their **Save** buttons remain disabled.

When all sections have been ended, the **Save All** button on the **multi-section's** Section In Progress form is enabled. Clicking this button saves all the Sections and the **Event**. The **Close** button on all the individual sections' forms are displayed, and the sections' forms can be closed at will.

After all the **Section In Progress** forms have been closed, the **Event** can be uploaded to Bridgewebs and the EBU, and then closed in the normal way. See the user guide, Running an Event.

## In Section, Multi-section Events

**Bridge Gem** also support Multi-section Events that are scored **In Section**.

Such Events are treated in a very similar way to **Across the Field** Multi-section Events; an extra tab is added to the **Event** form for each Section in the Event, as well as an additional tab, labelled **MultiSection**.

The **MultiSection** tab differs from the **Across the Field** tab in that it lacks the **View** button, as each section is scored independently of the others, and there is no need for a **Section In Progress** form to control all the Sections in the Event.

Sections are Started and Ended in the normal way, independently of each other, as described in the user guide Running an Event.

However the Saving of an **In Section** Multi-section Event is slightly different: Sections (and the Event) cannot be saved until all Sections have been Ended. Until all Sections have been ended the **Save** buttons on all **Section In Progress** forms remain disabled. Once the last section is saved, the **Save** buttons on all sections become enabled, and clicking on any one of them saves **all** the Sections and the Event. The **Close** button on all the individual sections' forms are then displayed, and the sections' forms can be closed at will.

After all the **Section In Progress** forms have been closed, the **Event** can be uploaded to Bridgewebs and the EBU, and then closed in the normal way.

# **Multi-Event Scenarios**

Two or more **Events** may started in one instance of the Bridge Gem application. Just click the **New** option in the **Event** menu of the **Main** form more than once.

Each time that sequence is followed, a new **Event** form is displayed and a new Event is started. There is no practical limit to the number of Events that can be started simultaneously.

Events are almost completely independent of each other, but share the following:

- The Results Reporting System (eg Bridgemate, TabScore etc.). Only one RRS is launched.
- The interface file to the RRS. There is only one of these.
- Section identification is unique across all Events. Thus in a two Event scenario with each Event
  consisting of 1 Section, Section 1 in Event 1 is Section'A'; and Section 1 in Event 2 is Section 'B'.

Whilst in a two Event scenario with each Event having 2 Sections, Event 1's sections are labelled 'A' and 'B', and Event 2's sections are labelled 'C' and 'D'.

Table numbers start at 1 in both Events, and Team numbers start at 1 in both Events.

Bridge Gem creates the interface file to the RRS and launches the RRS when the **last** section of the **last** event is started.

Bridge Gem closes the RRS application when the **last** section of the **last** event is ended.